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Internet: <http://www.activision.com/support>

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 **XBOX 360**



ACTIVISION

⚠ WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

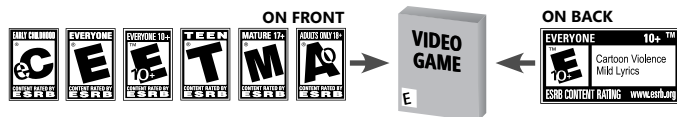
If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



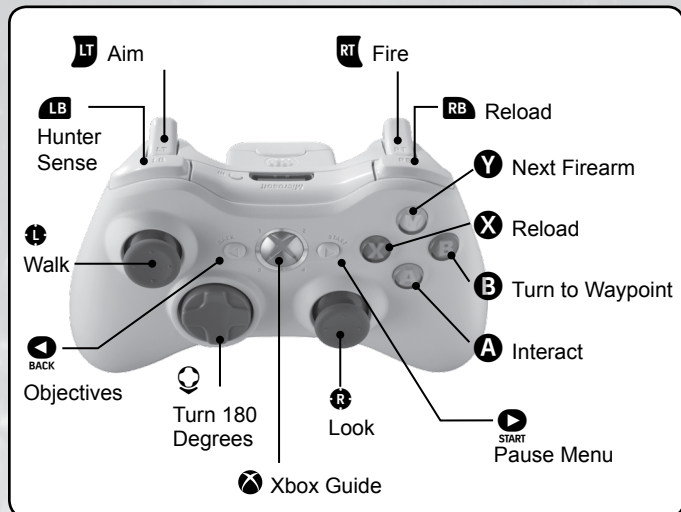
For more information, visit www.ESRB.org.

Cabela's DANGEROUS HUNTS 2011



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CONTROLS



XBOX LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

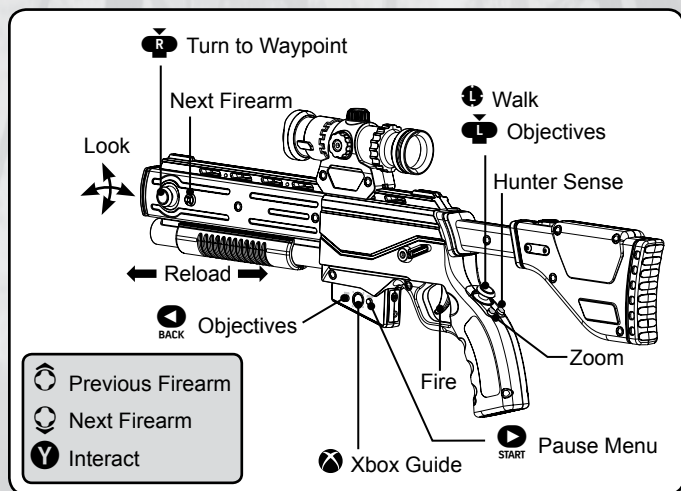
CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.



Cabela's DANGEROUS HUNTS 2011

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STARTING A GAME

Cabela's Dangerous Hunts 2011 features two modes of play – Gallery and Story

Gallery – There are three types of shooting galleries you can access: Classic Galleries, Survival Galleries, and Trek Galleries.

- **Classic:** The Classic Shooting Galleries feature arcade hunts where you shoot as many animals as you can to obtain a high score.
- **Survival:** In Survival Shooting Galleries, you fend off against waves of predators and other dangerous animals to survive as long as you can.
- **Trek:** Longer missions for higher scores!

NOTE: Earning experience in Story Mode or high scores in Gallery mode unlocks more Galleries.

Story – In the single player Story mode, you unravel the secrets of the Rainsfords, a family of hunters with a mysterious past. The story takes place across the wilds of North America, where you'll encounter elk, caribou, mountain lions, wolves, and bears. Later, you'll follow the Rainsfords in Africa seeking even bigger and more dangerous game.

Calibration – To get the most out of your TOP SHOT ELITE controller, use the calibration function in the Controls section of the Options menu. This will adjust the positioning and speed of the on-screen targeting reticle. In addition, your Hunter Sense will line up more accurately to your red filter scope.

HUNTER SENSE

In Story mode, Hunter Sense is your friend. Throughout gameplay, you'll be able to use Hunter Sense regularly to help detect relevant, pertinent story elements. These include animal tracks, hidden predators, and exploration rewards. If you're using the new TOP SHOT ELITE controller, you'll need to look through the red filter scope to get the most out of Hunter Sense.

GALLERY GAMEPLAY



- **High Score**
- **Score**
- **Bonus Indicator**
- **Reticle**
- **Power-Ups**
- **Firearm selected**
- **Rounds**
- **Health**

- **Reticle** – The on-screen reticle shows where you're currently aiming. Also, reticle changes shape depending on the firearm you're using.
- **Score** – You get a better score for harder shots. Distance shots, heartshots, headshots, and shooting special animals will all result in a higher score.
- **High Score** – This is the score to beat, the highest score you've racked up on this Gallery.
- **Bonus Indicator** – Group bonuses or combo shots will show up here. Bonuses are the only way to get the really high scores.
- **Power-Ups** – Power-up icons shown in the smaller, upper circle are ready to be used. Power-ups currently being used show up in the larger, lower circle.
- **Firearm selected** – This icon shows you whether you're using the rifle or the shotgun. Remember, you can also tell by looking at your targeting reticle.
- **Rounds** – You have unlimited ammunition in Gallery mode, but your rifle can only hold three rounds at a time. Your shotgun can hold two shells.
- **Health** – If you run out of health, the Gallery ends. This is the only way to stop a Survival Gallery.

TIPS FOR GALLERY GAMEPLAY:

- Use your shotgun for birds and your rifle for everything else. Using the wrong firearm will drop your score.
- Don't shoot the does! Shooting does will drop your score.
- Reload faster by using the pump action on the TOP SHOT ELITE. Shotguns reload after every two shots, rifles reload every three shots.
- Combos are needed for the highest scores. Each time you hit an animal without missing, you gain a larger combo bonus – miss a shot and your combo ends!
- Use Power-Ups with the X button. There are 5 power-ups:



Slow Motion: Slow everything down for 10 seconds.



Rack 'Em: Unlimited ammunition for 10 seconds. No reloading - just shoot like crazy!



Double Points: For 10 seconds, all scores are doubled (including penalties!)



Marksman: For 10 seconds, all animals and bonus targets will glow making them easy to see. If it's glowing – shoot it!



First Aid: Regains health. You can use First Aid without cancelling your current power-up.

MULTIPLAYER

Multiplayer gameplay is available in Gallery mode as either 2 player simultaneous or 2-4 player hot seat.

Versus – For 2 players, Versus Multiplayer allows you to go head to head with a friend at the same time using two controllers.

Hot Seat – For 2-4 players, Hot Seat Multiplayer lets you take turns with up to 3 of your friends using the same controller.

STORY GAMEPLAY



● **Objective**

● **Reticle**

● **Firearm selected**
● **Rounds**
● **Health**

- **Reticle** – The on-screen reticle shows where you're currently aiming. Also, the reticle changes shape depending on the firearm you're using.
- **Objective** – Your current mission will appear in the upper left corner of your screen.
- **Firearm Selected** – There are quite a few different firearms you can find throughout Cabela's Dangerous Hunts. This icon lets you know which one you've selected.
- **Rounds** – This represents the total number of ammunition you have available as well as how many rounds you may fire before reloading.
- **Health** – If you run out of health, your gameplay ends.

Cabela's DANGEROUS HUNTS 2011



JOURNALS

Keep your eyes peeled for journal clips or tapes throughout the world. Finding these clues are not just good for gaining a little extra experience — you'll also find out vital hints and information to help you survive!

TIPS FOR STORY GAMEPLAY:

- When you're out of ammunition, you can always use your backup hunting pistol. The pistol has no ammunition limit.
- Whenever possible, shoot your targets from a distance. Use your Scope to see your targets from afar and take them down before they're close enough to endanger you.
- Don't skip the trophies. Trophies are good for more than just experience — they also give you back a little health. NOTE: Animals killed with a headshot won't drop a trophy.
- Experience from Story Mode unlocks additional shooting galleries.
- Unlike Shooting Galleries, there is no penalty for using a shotgun against ground game.

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