



ACTIVISION®

WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement or convulsion.
- altered vision
- loss of awareness
- seizures

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
 - Avoid large screen televisions. Use the smallest television screen available.
 - Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
 - Avoid playing when you are tired or need sleep.
-

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS



Introduction.....	2
<i>Portal of Power</i> ®.....	2
Gameplay Controls.....	3
Menus.....	4
Playing the Game.....	5
Battle Mode.....	9
Save Features	10
Customer Support Documentation.....	12

NOTICES:

Video output in HD requires cables and an HD- compatible display, both sold separately.

GETTING STARTED

PlayStation®3 system

Starting a game: Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the *Skylanders Giants*™ disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

Quitting a game: During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select “Quit Game” from the screen that is displayed.

Hint To remove a disc, touch the eject button after quitting the game.



Trophies: Earn, compare and share trophies that you earn by making specific in-game accomplishments. Trophies access requires a PlayStation®Network account.

Saved data for PS3™ format software

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under “Saved Game Utility” in the Game menu.

INTRODUCTION



Welcome to Skylands young Portal Master. Only you, the Skylanders, and the newly returned Skylanders Giants can stop the evil that now threatens the peace of Skylands!

Kaos is back, and with a slew of new evil tricks! It is up to you to discover the secrets behind the ancient and mysterious Arkeyan ways before Kaos does!

PORTAL OF POWER

To begin *Skylanders Giants™*, the *Portal of Power* must first be connected up to your PS3™. With the PS3™ powered off, insert the *Portal of Power* into an available USB connector. Power on your PS3™ and the *Portal of Power* will automatically be ready for use.



More information on how to set up your *Portal of Power* can be found in your *Quick Start Guide*. It is through the *Portal of Power* that the Skylanders can enter the ancient islands that make up Skylands. Once placed on the *Portal of Power*, the Skylander will come to life on screen and be playable in game.

TOY PLACEMENT

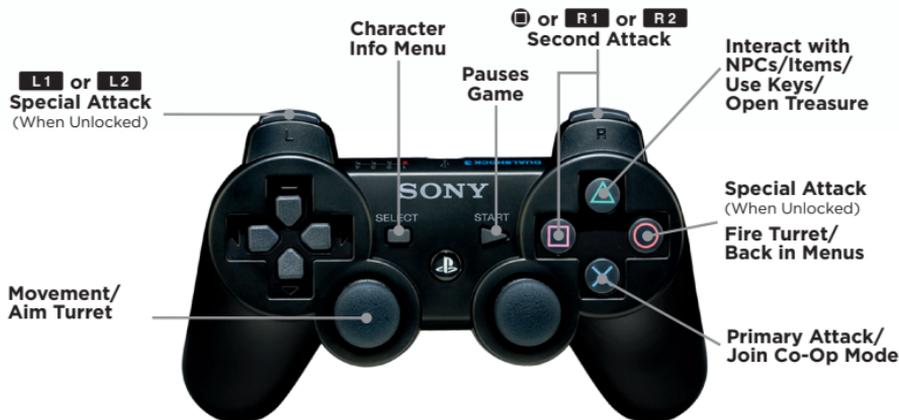
You may place up to 3 toys on the *Portal of Power* at once, which includes 2 playable Skylanders (for 2 player mode only) and 1 Magic Item or 1 Location Piece (sold separately).



GAME CONTROLS



The *Portal of Power* and at least one Skylander figure are required to start a new profile and to proceed in the first part of the tutorial.



PS3	Basic Action
START button	Pauses Game
SELECT button	Bring Up Character Info Menu
left stick	Movement/Aim Turret
X	Primary Attack/Join Co-Op Mode
R1 / R2 / □	Second Attack
○	Fire Turret/Back in Menus
L1 / L2 / △	Special Attack (When Unlocked)
△	Interact with NPCs/Items/Use Keys
Repetitively hit △ button.	Open Treasure

MENU NAVIGATION

left stick - Navigate menus.

X button - Press to accept.

Circle button - Press to go back to the previous menu or cancel.

MAIN MENU

Story Mode - Begin your adventure in either Single Player or Co-Op mode.

Battle Mode - Challenge a friend in a variety of battle modes and arenas.

Settings - Adjust General Settings (Visiting Nicknames), Audio Settings (Music, Voice, and Effects) and view Controls Layout.

PAUSE MENU

Chapter Select - Load a previously completed level.

Objectives - Displays level objectives.

Collections - View your Skylanders, Story Scrolls, Skystones, Accolades, Charms and Movie collections.

Settings - Adjust General Settings (Visiting Nicknames and Difficulty levels), adjust Audio settings (Music, Voice, Effects) and View Controls Layout.

Flynn's Ship - Return to Flynn's ship.

Main Menu - Exit to the Main Menu.

IN-GAME DISPLAY - SKYLANDERS GIANTS STORY MODE



1. **Life Meter** – The green meter displays the amount of Health your Skylander has. If the life meter of any Skylander reaches zero, they must be removed from the *Portal of Power* and replaced with a different Skylander.
2. **Currency** – Collecting various forms of treasure will allow you to purchase upgrades.
3. **Level and Level Meter** – This displays the current level of your Skylander. When the blue meter is filled up completely, your Skylander will level up. The maximum level a Skylander can reach is 15. Skylanders from *Skylanders Spyro's Adventure*® can also reach level 15 while being used in *Skylanders Giants*.
4. **Experience Points** – Collecting these Experience Points will increase your Level Meter.
5. **Elemental Symbol** – Displays the elemental symbol of your Skylander.
6. **Elemental Bonus Symbol** – While in one of these areas, if you place a Skylander that has the matching element type on the *Portal of Power*, the Skylander will be more powerful than normal.
7. **Health Pick Up** – Collecting food pick ups will restore some of your Life Meter.
8. **Legendary Treasure** – Collected Legendary Treasures will appear in Flynn's Cabin aboard the *Dreadyacht*. While in the cabin, Legendary Treasures can be used to customize the appearance of the ship!

PLAYING THE GAME



CHARACTER INFO

Press the SELECT button to view and manage each of your Skylanders in the Character Info Section. The adjacent menus and sub menus can be found under Character Info:

Stats - Displays your current Skylander's Stats.

Hats - View which Hats your Skylander has collected and equip or remove them here.

Upgrades - View which Upgrades your Skylander has acquired.

Quests - Defines your individual Skylander's Quests and shows your Skylander's rank, which is dependent on how many quests you have completed.

Manage - Allows you to create a Nickname, take Ownership of a Skylander, view your Update Code for the *Skylanders Universe*SM website for your Skylander, or Reset the progress of your Skylander.

PLAYING THE GAME



UPGRADES

While on Cap'n Flynn's Ship, you can visit the fairy Persephone and purchase upgrades with collected currency to make your Skylanders more powerful in battle. You can also upgrade with the Fairy Dust you buy from Auric's Store.



ELEMENTAL CLASSES

Each Skylander possesses the power of one of 8 Elemental Classes. The Elemental Classes included are:



Air



Life



Undead



Earth



Fire



Water



Magic



Tech

ELEMENTAL GATES

Throughout Skylands, there are Elemental Gates that only Skylanders of that element can open. Inside are special areas containing new challenges, collectibles and other rewards for you to discover!

PLAYING THE GAME



FEATS OF STRENGTH

Feats of Strength are certain events in Skylands which only Giant Skylanders can undertake. Complete Feats of Strength for massive rewards!

SKYSTONES

In Story Mode, you can play the ever-popular game Skystones against various in-game characters hidden throughout the game. To play Skystones, you must play your collected Skystones on a board next to your opponent's. The object of the game is to have more of your Skystones on the board than your opponent when the board is full. By placing stones with more blades next to your opponent's stone with less blades, you take possession of the stone on the board. After defeating your opponent, you will win one of their favorite stones to use in your next Skystones game.

LEVELING UP

Your Skylanders can collect Experience Points after they defeat enemies. As your Skylander levels up, their health and stats will increase as well. The maximum level a Skylander can reach is 15.

THE DREADYACHT - CAP'N FLYNN'S SHIP

Flynn's ship is always on the move, making it the best place to prepare and train for the next level in between traveling Skylands. Flynn's ship is full of useful areas and other surprises which will help you on your journey to stop Kaos! Areas of interest include:

Game Room - Inside the Game Room, talk to Auric to buy items from his Store or practice Skystones with Dreadbeard.

Main Deck - Up for an additional adventure? Talk to Cali on the main deck to partake in her special Heroic Challenges to further test your skill. Once he arrives on the ship, talk to Brock to test your strength by fighting in Arena Challenges!

Cali's Room - Collect the Lucky Wheels strewn about Skylands to use the Luck-O-Tron, found in Cali's Room, and increase your chances of doubling loot, food drops, attack power and experience.

PLAYING THE GAME



Persephone's Cabin – Visit Persephone to upgrade your Skylanders with your collected currency.

Captain's Wheel – Near the Captain's Wheel you can find Flynn, who will assist you in navigating Skylands.

Cap'n Flynn's Cabin – Here you can use the Legendary Treasures you've found from throughout Skylands to customize the look of the ship.

TOYS

The *Skylanders Giants* game can be played using both the *Skylanders Giants* figures and the *Skylanders Spyro's Adventure* figures.

During gameplay you can switch Skylanders at any time. Skylanders can be used on their home *Portal of Power* or as a guest on a friend's *Portal of Power* in both Story Mode and Battle Mode. All Experience Points, currency, and upgrades are automatically saved to each toy.

CO-OP PLAY

At any time during Story Mode, a second player can join the game by pressing the X button on their DUALSHOCK®3 wireless controller, and then placing a Skylander on the *Portal of Power*. To drop out of the gameplay, Player 1 or Player 2 must remove their Skylander from the *Portal of Power*, then press the Circle button on their controller.

BATTLE MODE

In the various Battle Modes, choose from a variety of arenas and have a brawl against your friends. Use items, traps and jump pads to your advantage as you try to become the ultimate Portal Master. Challenge a friend in four different head-to-head modes:

Arena Rumble: A head-to-head battle between two Portal Masters in a fight to the finish to determine who will reign supreme.

SkyGoal: Retrieve a Skyball and take it into the end zone.

SkyGem Master: Be the first to collect a set number of Sky Gems.

Ring Out: Send your opponent flying out of the ring!



SAVE FEATURES



TOY SAVE FEATURE

While on your home *Portal of Power* the following items are saved to your toys:

- Experience Points and Level
- The “Nickname” that you give to your Skylander
- Currency
- Upgraded abilities and Statistics
- The Hat your Skylander is wearing
- The Quest ranking of your Skylander

This allows you to take your Skylanders to another *Portal of Power* and play with your very own upgraded and personalized collection of Skylanders. While at your friend’s house, your Skylander will continue to remember and will save all of the Currency and Experience Points it has earned and collected.

Take your own personalized Skylanders to a friend’s house and help them with their quest...or fight against them in Battle Mode!

GAME SAVE

Your progress through the objectives of the Story Mode, as well as certain types of collectibles, are saved onto your save game slot as opposed to being saved on your toy. These collectibles include Story Scrolls, Skystones, Soul Gems, Charms, Luck-O-Tron Wheels, Hats, Legendary Treasures and special items purchased from Auric’s Store.

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