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Note: Please do not contact Customer Support for hints/codes/cheats.

INTERNET: <http://support.activision.com>

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, please contact us at the phone number below.

Note: All support is handled in English only.

PHONE: (800) 225-6588

Phone support is available from 7:00 a.m. to 7:00 p.m. (Pacific Time) every day of the week.

Please see the Limited Warranty contained within our Software License Agreement for warranty replacements. Our support representatives will help you determine if a replacement is necessary. If a replacement is appropriate we will issue an RMA number to process your replacement.



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NINTENDO DS™

THE AMAZING
SPIDER-MAN™



INSTRUCTION BOOKLET

ACTIVISION

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

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REV-E

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



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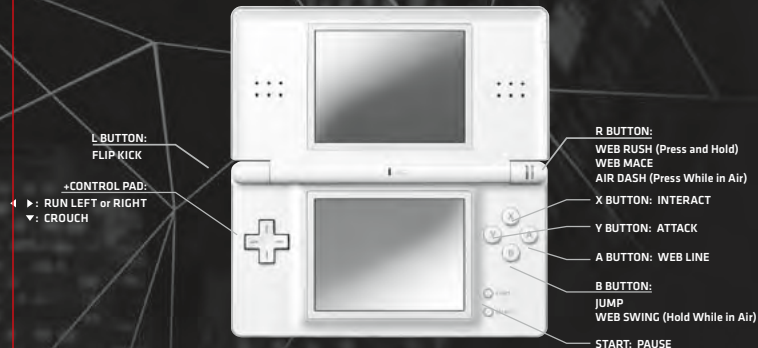
GETTING STARTED

1. Insert **The Amazing Spider-Man™** Game Card into the Nintendo DS™ slot as described in your Nintendo DS instruction manual.

2. Turn the Power Button ON.

Note: **The Amazing Spider-Man™** Game Card is for the Nintendo DS system only.

DEFAULT CONTROLS



ADDITIONAL CONTROLS

B Button (Jump) and ▲ ▼ ◀ ▶ or ▶ on the +Control Pad near a wall	Wall Crawl
A Button and ▲ ▼ ◀ ▶ on the +Control Pad while in air	Web Zip
R Button and ▼ on the +Control Pad while in air	Arachna-tack
Y Button and ▲ on the +Control Pad	Uppercut
Y Button and ▼ on the +Control Pad	Slide Kick
A Button (press and hold) while facing an enemy	Web Grapple
Y Button three times in a row	3 Hit Combo
Y Button three times in a row while airborne	Air Combo

MAIN MENU

Once you start the game, you must first choose a slot for your profile. You can select a previously saved profile to continue your progress or you can choose an empty slot to start a brand new game.

PROFILE MENU

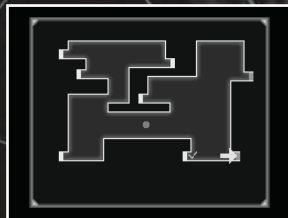
PLAY: Resume game on the selected profile.

CREDITS: View the credits of the teams who made the game.

DELETE: Delete the current saved profile from the selected memory slot.

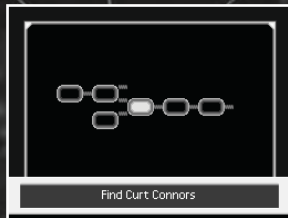
SAVING YOUR GAME

Once the mission is complete, a results screen will appear showing you the points and rank you achieved for the mission. During this moment, the game will automatically save to the profile you are currently playing on.



MINI-MAP

The upper screen displays a mini-map that indicates Spider-Man's location and his past missions.



MISSION MAP

While in a mission, the mini-map displays a layout of the mission Spider-Man is on, his current objective and the various rooms he'll have to traverse in order to complete the objective.

HEALTH METER



The top left corner of the Touch Screen contains the Health Meter and Energy Meter. When Spider-Man is attacked or damaged, his health decreases. Spider-Man's health will slowly regenerate. Obtaining certain collectibles will also increase Spider-Man's health permanently. Using special abilities will decrease his Energy Meter.

SPECIAL ABILITIES

Spider-Man has a unique set of abilities to aid him in his battles.

WEB RUSH: Press and hold the **R Button** to perform. Spider-Man leaps into the air and powers up his attack. Players will have a limited amount of time to hit the **Y Button** and achieve the full power of this attack. When time runs out, Spider-Man will zip around the screen attacking all opponents, and cause some serious damage.

WEB MACE: Tap the **R Button** to perform. Spider-Man flings a large ball of web to cause a critical hit, knocking his opponents to the ground.

ARACHNA-TACK: Tap the **R Button** + ▼ on the **+Control Pad** while in the air or clinging to the ceiling to perform. Spider-Man thumps to the ground, dealing heavy damage to all opponents within a close range.

AIR DASH: Tap **R Button** while in the air to perform. Spider-Man dashes at an opponent while they are in the air causing a medium amount of damage.

COLLECTIBLES

Explore the environment and defeat opponents to collect various upgrades that are hidden throughout the world.

HEALTH BOOST: Increases Spider-Man's Health Meter.

HEALTH REGENERATION BOOST: Increases the rate at which Spider-Man regenerates the Health Meter.

DAMAGE BOOST: Increases the amount of damage applied by each of Spider-Man's regular attacks.

DAILY BUGLE HEADLINES: See your impact on the world through the eyes of the Daily Bugle.

CHARACTER BIOS: Read up on the cast of characters by finding and unlocking biographies hidden throughout Manhattan.

FOR MORE INFORMATION, GO TO:

www.TheAmazingSpiderManGame.com

[www.Facebook.com/TheAmazingSpiderManGame](https://www.facebook.com/TheAmazingSpiderManGame)

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