



FIFA 13



GAME MANUAL

iPhone®/iPad®

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Controls

ATTACKING

All **crosses** work **ONLY** when near the side of the opponents' penalty box

All **special shots** work **ONLY** when inside the opponents' penalty box

MOVE	D-PAD
SPRINT	HOLD "SPRINT"
PASS	TAP "PASS" / TAP A TEAMMATE
LOBBED PASS	HOLD "PASS"
THROUGH BALL	HOLD "PASS" THEN SWIPE UP
LOBBED THROUGH BALL	HOLD "SHOOT" THEN SWIPE UP
ONE-TWO PASS	HOLD "PASS", SLIDE ONTO "SPRINT", RELEASE, TAP "PASS" AGAIN
THROW	TAP "PASS" / TAP A TEAMMATE
CROSS	HOLD "PASS"
GROUND CROSS	HOLD "PASS" THEN SWIPE UP
LOW CROSS	HOLD "SHOOT" THEN SWIPE UP
SHOT	TAP "SHOOT"
FINESSE SHOT	HOLD "PASS" THEN SWIPE UP
CHIP SHOT	HOLD "SHOOT" THEN SWIPE UP
FAKE SHOT	HOLD "SHOOT" THEN SWIPE DOWN
FIRST TOUCH	HOLD "SPRINT" (when receiving a pass)
KNOCK ON THE BALL	DOUBLE TAP "SPRINT"
FORWARD RUN	TAP TEAMMATE, SWIPE IN THE RUN DIRECTION
TEAM BEHAVIOR : DEFENDING > BALANCED > ATTACKING	
ATTACKING BEHAVIOR	SWIPE USING TWO FINGERS TOWARDS THE OPPONENTS' GOAL
DEFENSIVE BEHAVIOR	SWIPE USING TWO FINGERS TOWARDS YOUR OWN GOAL

SKILL MOVES

All skill moves start by holding “Skill Move” then making a gesture.
Most skill moves are mirrored - there’s a right version and a left version.

GO BACK	HOLD “SKILL MOVE” THEN SLIDE DOWN
GO BACK RIGHT	“SKILL MOVE” ▸ DOWN ▸ UP ▸ RIGHT
GO BACK LEFT	“SKILL MOVE” ▸ DOWN ▸ UP ▸ LEFT
LANE CHANGE RIGHT	“SKILL MOVE” ▸ RIGHT
LANE CHANGE LEFT	“SKILL MOVE” ▸ LEFT
RAINBOW RIGHT	“SKILL MOVE” ▸ RIGHT ▸ DOWN ▸ LEFT
RAINBOW LEFT	“SKILL MOVE” ▸ LEFT ▸ DOWN ▸ RIGHT
ROLL RIGHT	“SKILL MOVE” ▸ RIGHT ▸ LEFT ▸ UP
ROLL LEFT	“SKILL MOVE” ▸ LEFT ▸ RIGHT ▸ UP
ROULETTE RIGHT	“SKILL MOVE” ▸ RIGHT ▸ DOWN
ROULETTE LEFT	“SKILL MOVE” ▸ LEFT ▸ DOWN
STEP-OVER	“SKILL MOVE” ▸ UP
STEP-OVER RIGHT	“SKILL MOVE” ▸ UP ▸ RIGHT
STEP-OVER LEFT	“SKILL MOVE” ▸ UP ▸ LEFT

DEFENDING

SPRINT & TACKLE	HOLD "SPRINT & TACKLE"
SWITCH PLAYER	TAP "SWITCH" / TAP A TEAMMATE
SLIDING TACKLE	TAP "SLIDE"
CLEARANCE	TAP "SHOOT" (when inside your own half)
GOALKEEPER RUSH	HOLD "SWITCH" THEN SWIPE UP
CALL SECOND DEFENDER	TAP "CALL 2ND DEF" ONCE TO CALL FOR SUPPORT
	TAP "CALL 2ND DEF" AGAIN TO DROP THE SUPPORT
DIRECT THE WALL (FREE KICK)	D-PAD
WALL JUMP (FREE KICK)	TAP "JUMP" / SWIPE UP THE WALL

GOALKEEPER

THROW THE BALL	TAP A TEAMMATE
KICK THE BALL	TAP "SHOOT"
DROP THE BALL	SWIPE DOWN ON THE GOALKEEPER
DIVE (PENALTY)	TAP "DIVE"

Tips & Tricks



BEGINNER

Take your time learning how to run. Don't keep the Sprint button pressed all the time – your players will get tired fast. Instead, sprint only when needed, i.e. to get past a defender.

If you have the ball, a simple way to get past a defender is to run head-on into him, then hold the Sprint button as you change the direction at the last moment.

Tackling isn't always the best way to stop an attacker. Sprint alongside him and try to steal the ball just by moving.

The trick to scoring is to stop sprinting before you shoot. This will increase the shot's accuracy. Also, don't hold Shoot pressed too much – you'll most likely overshoot.

A very efficient defending combo is to switch to the closest defender, then keep the Sprint Tackle button pressed, pressuring the attacker into conceding the ball. This has the downside of getting your defenders tired quickly, so try to use it sparingly.

Don't always go straight at the goal – try coming at an angle.

Instead of pressing the Switch button several times, it's faster to just tap the player you want to switch to.

Instead of tapping Pass, it's more accurate to tap the player you want to pass to.

AMATEUR

If you hold Sprint pressed before receiving a pass, you can send the ball forward into a different direction and confuse the defenders. Just hold the D-Pad into the desired direction.

If you don't want to send the ball forward, lift your finger off the Sprint button right before receiving the ball, then put it back to continue sprinting.

The best way to defend is actually to intercept the ball. Try reading the game and cut your opponent's passing opportunities.

If you really need to slide tackle, do it from the side, not from behind. Otherwise you might get carded.

When in a pinch defensively, tap "Call 2nd Defender" to ask for support – a teammate will start running towards the opponent, pressuring him until the ball is retrieved.

Not having enough passing opportunities up front? Tap a teammate and swipe your finger towards the opponent's goal. He will lift his hand in return and sprint towards the goal, waiting for a through ball from you.

Ground through balls (pass + swipe up) and lobbed through balls (shoot + swipe up) are efficient ways to get the ball up front.

To win the ball after a clearance, try to position your player as close to the ball's landing spot as possible and push your opponents away. It's best to pass the ball as soon as you get it.

Scoring is harder on Amateur, but there's more than one way to shoot. Well-timed chip shots (shoot + swipe up) and finesse shots (pass + swipe up) are very effective.

Special moves will help you win one-on-one encounters; depending on the situation, some of the moves are better than others. Learning when to use them is a big step towards mastering the game.

SEMI-PRO

Be patient and don't rush forward. Give your teammates time to organize or you'll find yourself alone up front.

If you haven't do it already, now's the time to learn how to switch the team's behavior from defensive to balanced to attacking (use two fingers to swipe towards the opponents' goal) or viceversa (swipe towards your own goal). Don't overdo it, though – your team will get tired in no time and the opponents might find space to run while your players are relocating on the field.

At this level, not giving your opponent passing opportunities is key.

Don't hold the ball too much – pass quickly and often, look for the next passing opportunity even before the ball gets to you.

To score, you need to work as a team. Solitaire runs won't work any longer, because the opponent's defenders will usually pair up against you. Skill moves will still help, but you need to time them perfectly.

Your best bet to get the ball in the opponent's box is by crossing. Run close to the edge of the field, then cross the ball (tap "Shoot" then swipe up or tap "Pass" then swipe up). When the ball is in the air, you can move the player receiving the ball and try to direct the shot; don't hold "Shoot", just tap it, or you will send it over the bar.

In 1 on 1 situations, double tap Sprint to knock the ball forward, past the defender, then sprint after it.

Another good way to clear your route towards the goal is the fake shot – swipe down "Shoot" to fake the move, then immediately run with the ball or tap "Shoot" once the defender has moved away.

PROFESSIONAL

Speed your game up. Starting from this level, you'll really need to sharpen your reflexes if you want to win.

Learn to deflect free kicks – time your wall jumps perfectly, or your opponents will transform most of their free kicks.

If you haven't yet, learn to use one-two passes to create space, even when carrying the ball in the midfield.

You need fresh legs in order to win. Manage your team properly before and during the matches.

WORLD CLASS

Good luck!

FIFA ULTIMATE TEAM



GENERAL

WHAT CAN YOU DO IN FIFA ULTIMATE TEAM

FIFA Ultimate Team allows you to build and manage your dream squad and play against any real team in the world. You can choose to play single matches or compete in a variety of tournaments.

In FIFA Ultimate Team you work with different types of cards. You can have players, consumables, staff and club items cards. Each of them plays an important role in developing your dream team.

To make sure you have the best players you can buy packs or try to find them on the live Auction House, where you can buy them from other users.

As you develop your team you'll see your rank going up in the Leaderboards. And if you feel proud of your success, you can always share your team on Facebook and show everybody why you deserve to be number 1.

FIFA ULTIMATE TEAM



CLUB

CLUB

Your Club is the place where all your items are stored. You can find them grouped by category and you can search inside of each category for the items that you need.

PLAYERS

In FIFA Ultimate Team each player has a rating and a level associated. Bronze players have ratings below 65, silver player are rated 65 to 74 and gold players are rated 75+. Rare players from each category have better stats and are more valuable to your team.

STAFF

Staff items can be managers or coaches. Each staff member gives a certain bonus to the team, helping the players perform better.

CONSUMABLES

Consumables are booster items that affect either one player, or the whole team. You can find consumables in the store packs or on the Auction House. However the maximum amount of consumables you can store in your Club is 50.

CLUB ITEMS

Kits, badges, balls and stadia are all saved under Club items. All the trophies you have won are also present in your Club under this category.

FIFA ULTIMATE TEAM



SQUADS

UNDERSTANDING SQUADS

You can organize your players in squads. You can have up to 15 squads, but only one is active. A squad consists of 11 players on the field, a substitutions & reserves bench and one active manager.

CHEMISTRY

Your team performs better when your players have good chemistry with each other. Look for the green lines connecting two players on the field to see how well they interact during a match.

TIPS TO RAISE YOUR CHEMISTRY

- Use players from the same country, league or club.
- Make sure every player is on his preferred position.
- Use the formation most of your players prefer.
- Assign a manager who works with the same formation.

RATING

Your team's rating is determined using a formula based on all your players' ratings. Look for higher rated players to improve your overall team rating.

MANAGE SQUADS

By tapping on the manage squad button in the squad screen you will access the squad manager. Here you can create new squads, rename them, delete them and chose to make active the one squad that suits your interests.

FIFA ULTIMATE TEAM



PLAY MATCH

Single player matches will be performed against AI teams of your choice. You can use the same controls present in every FIFA game. At the end of the match you will receive a good amount of coins, depending on your team's performance.

PLAYER SWAP

Before starting a match you will enter the squad screen. You can arrange your players on the field by simply dragging them to the desired position. When a player is dragged you will notice a box with his detailed stats in the lower left of the screen. When he is placed on top of another player, the box will show the stats of both players, so you can quickly compare them.

APPLYING CONSUMABLES

To apply a consumable simply tap on a player from the squad and a player management screen will open. Here you can go to the consumables category and apply the cards that interest you.

CONTRACTS

In order to play a match, a player needs to have at least one contract. The match will consume a contract from every player in the field and one contract from the manager.

TRAINING AND FITNESS

Players in the field get tired during a match and their performance level decreases. To give a player an energy boost, apply a fitness card. To temporarily improve a certain skill of a player, apply a training card.

INJURED PLAYERS

During matches, some players may be injured. Their injury won't allow them to perform on a match until they heal. Injured players heal by participating in matches as reserves. You can speed up their healing by applying a healing card corresponding to the injury.

FIFA ULTIMATE TEAM



TOURNAMENTS

In FIFA Ultimate Team you can enter offline and live offline tournaments. Offline tournaments are permanently available, while live offline tournaments are server generated and will only be available a limited amount of time.

TOURNAMENT REQUIREMENTS AND REWARDS

Every tournament has a set of requirements that you must meet before joining. These can refer to players, team rating, team chemistry, the number of trophies already won or combinations of these. Every tournament rewards the winner with a trophy cup and one or more prizes.

FIFA ULTIMATE TEAM



TEAM OF THE WEEK

Each week the players with remarkable real world performances make it into the Team of the Week. When a player is featured in the Team of the Week, his stats are boosted and his performance is spectacular. This is an in-form player and he is very rare and valuable.

CHALLENGING THE TEAM OF THE WEEK

Each week you can play against the featured Team of the Week if you're looking for a challenge. However keep in mind that you're competing against the best players in the world, so don't be surprised if they show off moves you didn't think to be possible

FIFA ULTIMATE TEAM



AUCTION HOUSE

In FIFA Ultimate Team you can sell and buy items on a live Auction House. You can put unnecessary items up for auction and other users will place bids to win your items. Respectively, you can search through all the categories to find what you need.

SELLING ITEMS

Selling items on the Auction House is easy in FIFA Ultimate Team. Just choose a starting price and the duration for the auction and wait for the results. Alternatively, you can opt to set a buy now price. If a user will pay that much, the auction will automatically end and he will be the winner. Successful sales are taxed a small percent from the seller.

THE TRADE PILE

The Trade Pile is the place where you store all the items you intend to sell, whether you've put them on auction yet or not. The Trade Pile has a limit of 30 items.

SEARCHING ITEMS

You can browse all the Auction House categories to find the item you need. You can place bids on what you want to buy or even make instant buys, if the original owner has set up a buy now price.

THE WATCH LIST

When browsing through the Auction House some items may interest you more than others, even if you're not sure you want to buy them. You can add them to your Watch List and visit them later to decide. Items you place bids on are automatically placed in your Watch List.

NEW ITEMS

When you buy an item from the Auction House, either through bid or buy now, the item is delivered to you through your New Items pile. Here you can manage the items you've just acquired.

FIFA ULTIMATE TEAM



STORE

There are two currencies in FIFA Ultimate Team: coins and FIFA points. Everything in game can be bought with coins. Some items can be bought with FIFA points as well.

STORE SECTIONS

The store is divided in two sections: Packs and FIFA points. The first section is the place to buy packs. They are organized by category: bronze, silver and gold and contain packs of players, consumables, staff and club items of the selected quality. Sometimes a special category appears with featured packs available only for a limited amount of time. In the FIFA points category you can find fixed amounts of FIFA points to buy with real money.

FIFA ULTIMATE TEAM



LEADERBOARDS

You can access the leaderboards from the Ultimate Team main menu. You can see the top 100 based on trade profit, club value, top squad and match earnings. You can also compare with your friends and check out their squads to see who has the best players.

FACEBOOK SHARE

Whenever you feel especially proud with what you've accomplished with your team, you can choose to share your squad on Facebook and show all your friends what players you've managed to acquire.

Starting 11



UNDERSTANDING PLAYER CARDS

Player cards contain the basic information for each squad member:

NAME | T-SHIRT NUMBER | OVERALL RATING | POSITION | STAMINA

Stamina bars reflect how much energy every player has left – they start off at green but change to red as the player tires out.

Keep an eye out for the color of the overall rating: if it's yellow, it means that it's below the player's true potential. Try changing his position for better results.

COMPARING PLAYERS

You can compare players by dragging one on top of the other; in the top-right corner of the screen, you will notice a chart that displays the rating of the selected players.

Be careful when making substitutions: most players change their rating when playing on a different position.

CHANGING FORMATIONS

To change the formation of your squad, swipe or tap the top-left corner of the screen.

Be careful when changing the default formation: some players' rating will decrease if they're not playing on their preferred position.

CHANGING THE DEFAULT SQUAD

You can see the substitutions and reserve bench by sliding or tapping the drawer-handle visible at the bottom of the screen.

While the drawer is open, browse through the list of players by dragging your finger over them.

Sliding your finger outside of the drawer area will automatically close the drawer.

Manager Mode



TRANSFER STATUS

In the Transfer Market, players are identified with several statuses so that you can make an informed decision regarding possible transfers.

Players can have one of the following statuses:

NEGOTIATING

This status means that you are already in negotiations to acquire this player. Visit the Shortlist screen to make adjustments to your offer, or to cancel the negotiations!

FOR SALE

This status means the player is up for sale, and can be acquired by paying a transfer fee to his current club.

FOR LOAN

The player is available for loan. You will be responsible for paying the player's salary while he is playing with your club, but you do not need to pay a transfer fee to gain the benefits of his services!

FREE AGENT

The player is not owned by any club. Free agents can be acquired without a transfer fee, but you must settle on a contract with the player before he will start playing for your club.

RETIRING

The player is going to retire after the end of the current season. You are unable to change his mind, and therefore must think of a way of replacing the player for the start of next season.

ON LOAN

This status means that the player has already been loaned to another club. You cannot negotiate with this player.

TRANSFERRED

This status means the player has already been transferred to another club. You cannot negotiate with this player.

PLAYER STYLES

Player style icons are used to identify those players that excel in their preferred positions and exhibit special skills in the game. Accessing Player Bio for a given player anywhere in the game is the best way to view these icons.

Each position on the pitch has several Player Styles associated to it:

A **FORWARD** with the right skills can be a Counter Attacker, Dribbler, Target Man or a Clinical Striker.

MIDFIELDERS can be Ball Winners, Box-to-Box, Attacking Wingers, Defensive Midfielders, or Midfield Maestros.

DEFENDER can be Sweepers, Stoppers or Wing Backs.

Each player can only have (or develop) one style.

A player's **STYLE LEVEL** is indicated by a gold, silver, or bronze icon. The level of their style is derived from the key attributes that are pertinent to their preferred positions. The higher the attribute, the greater the chance a player can have a style.

ATTACKING WINGERS have great ball control and speed, and are just as likely to deliver a cross around oncoming defenders as they are to try and dribble through several of them.

DEFENSIVE MIDFIELDERS are an imposing combination of strength and defensive ability. They are physically dominant players that are able to move quickly to slide tackle opponents, block shots and prevent crosses.

MIDFIELD MAESTROS are play makers and masters of ball distribution. They use their exceptional vision of the pitch to thread long passes and through balls on to teammates, but are also capable of testing the keeper from long range!

STOPPERS are technically superior defenders with an unusually high level of composure; they are especially proficient at tackles and man-marking, and have the ability to clear the ball from danger in almost any situation.

CLINICAL STRIKERS are highly skilled attacking players that have an amazing shot with the right mixture of power and accuracy. They tend to confuse defenders with an arsenal of skill moves, then capitalise on any hesitation with blazing speed and well-timed runs.

PLAYER STYLES

The **TARGET MAN** has excellent ball control and passing skills, as well as great command in the air. By shielding the ball he is able to take the time to find a teammate in open space with a pass, or finish the opportunity himself when the opportunity arises.

WING BACKS are defenders with the speed and crossing ability to join in on the attack by providing a well-placed cross, then get back on defence quickly if possession is lost. They control the flank and provide a great deal of support to midfielders and forwards.

Online Multiplayer



QUICK MATCH

True online multiplayer is a first for FIFA on iPhone/iPad, and the simplest way to join the fray is to tap the Quick Match icon in the Online menu.

Choose a team from any of the 30+ leagues in the game, by tapping or swiping across the team logo or the league name. Confirm the selection, and the game will search for an opponent then start the match.

You get 5 points for a win, 3 for a draw and 1 for a loss. Disconnections are marked as a loss, but you don't get points for these. Your results are reflected in your position in the global leaderboard (available in the Team Selection screen).

ONLINE FRIENDLIES

Instead of playing against a random opponent, send challenges to any of your Origin friends!

First set up the match by choosing various parameters as half length time, difficulty level, stadium or weather, then send the challenge and wait for your friend to join.

For a smoother experience, make sure your friend is online when you send the invite; otherwise you'll have to wait a while for him to receive the invitation and react.

The match history between you and all of your friends is safely stored; just tap a friend's name in the Online Friendlies screen to retrieve it.

EA SPORTS™ Football Club

XP AND LEADERBOARDS

Be sure to check out the new EA Sports Football Club feature that awards you XP points for your actions in FIFA. Based on your EAS FC level, you can compare yourself with your friends.

To do so, tap the EAS FC icon in the game menus to open the EASFC menu, then reach the Friends Leaderboard.

SUPPORT YOUR CLUB

The EAS FC experience points you earn in the game contribute to the ranking of a single club you choose to support. The more you play, the more you contribute.

Tap the EAS FC icon, then go to Support Your Club to see your favorite club's current ranking.

NEWS

The activities you and your friends do in EAS FC are now recorded and shared in real-time, so you can compare your performances. Tap the EAS FC icon then go to the News section to see what your friends have been up to.

EASFC CHALLENGE

The EA Sports Football Club Challenge is a game scenario based on real-life events you can play to earn massive XP - the higher the difficulty, the more XP you get. You can set up the difficulty yourself and have unlimited retries to aim and beat the challenge. Once beaten, subsequent victories won't net you any more XP.

IMPORTANT NOTE: You have to be connected to Origin to access any of the EASFC's features.

Game Center



Game Center is now a part of FIFA 13! Check out your position in the EASFC leaderboard and compare your ranks against your friends as well as all the other players. You can also earn up to 1000 points by completing all the in-game achievements.



Depending on your device's iOS version, the Game Center functionality may slightly vary.

iOS VERSION 4.x or 5.x

To see how many achievement points you earned so far, tap the Game Center icon in the FIFA **Achievements** screen.

For your leaderboard position, tap the Game Center icon in the FIFA **Game Settings** screen or from the **EASFC Friends Leaderboards**.

iOS VERSION 6 OR GREATER

CHALLENGES

You can challenge friends to beat your score or earn achievements and see if they're up to it! Just tap on an item from the Achievements list or on a friend's name whilst in the leaderboards tab and a challenge will be sent. You can also see what challenges you received in the Challenge section of the Game Center app.

To view pending challenges, achievement points or leaderboard rankings, tap the Game Center icon from any of the following FIFA 13 menus: **Game Settings**, **Achievements** or the **EASFC Friends Leaderboards**.

Uploading replays to YouTube



Ever felt the need to show your friends the fantastic goals you scored while commuting? Well, now you can – simply go to the Instant Replay section and tap the new YouTube button. After logging in with your own YouTube / Google credentials, the game will take a short while to process the video then upload it on YouTube. All of your FIFA friends will receive a news item advertising your video upload; tapping the news item opens the YouTube app and launches your replay.